

The Lion's Song

Adventure, Other

"The Lion's Song" is an narrative adventure game. It is steeped in early 20th century history and focusses on a cast of Austrian artists and scientists with each episode taking a closer look at their intimate struggles with creativity and inspiration.

The Lion's Song is an episodic adventure game created by Vienna-based independent developer Mipumi Games. The Lion's Song is steeped in early 20th century history and focusses on a cast of Austrian artists and scientists with each episode taking a closer look at their intimate struggles with creativity and inspiration.

In 2016 the game was awarded the German Developer Award for Indie Game of the Year and in 2017 it received an Honourable Mention from IGF in the category Excellence in Narrative. Originally created as a Ludum Dare project in 2014, The Lion's Song features a striking art direction and a unique setting.

Four easily accessible episodes are produced for PC/Steam, with the game also coming to mobile platforms in July 2017. To find out more about The Lion's Song please visit lionssonggame.com.

My current needs

We are interested getting help and support for a console port, including retail release. We are further looking for support getting the game released in Asia.

Platforms

PC, iOS, Android

Regions

Europe, North America, South America, Australia, Other Western, Japan, China, Korea, India, Other Eastern

Audience

Casual

Game status

Ready for sale

Movies

<https://youtu.be/PpSD3Dd3BTU>

https://youtu.be/K_kQheYuxY8

https://youtu.be/fW-Qz8_FnAU

Website, social media and other links

www.lionssonggame.com

@thelionssong

https://www.youtube.com/playlist?list=PL4OlcRDnzEQhatA_0bj1BW6yAg76-wkfZ

(Last modified on 2017-06-08)

About the developer

Mi'pu'mi Games GmbH

Austria

Mi'pu'mi Games is a Vienna-based independent game development company run by veteran developers with 10+ years industry experience. The studio works on big brands and cutting edge technology and has experience with large AAA productions as well as smaller projects under rigid tech and budget constraints.

This past wide range experience allows our passionate team to focus, adapt and dedicate all our strengths to our beloved craft: creating games that matter for smartphones, tablets, consoles, PC and browsers.

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