

Skara The Blade Remains

Action, Other

Skara - The Blade Remains is a Free-to-Play competitive team-based melee combat game for up to 10 players set in a fantasy world. Skara is now available for PC on the Steam Store. Easy to learn, hard to master, only the best can be legendary, remembered forever in Skara lore.

Test your skills in lethal interactive arenas that pit individuals and teams against one another. An indie game with AAA graphics, Skara is a dangerous fantasy world designed by a small team of experienced developers who dreamed of making a competitive online PvP with the soul of an RPG.

Celem is no longer the only Light that governs the world of Skara.

In the time of the Two Suns, the Long North freezes while the Long South burns. Empires have fallen. Many have perished. Many more will continue to.

Part of the vision of Skara is to allow players to **become the protagonists** of an unfolding drama. The best gameplay from the team action will form the outline of future fantasy thrillers currently in development alongside the game.

My current needs

We are mainly looking for investors to join our growth round that is currently underway. We are also open to publishers and distributors with Free-to-play backgrounds.

Platforms

PC, Xbox, Playstation

Regions

Europe, North America, South America, Australia, Other Western, Japan, China, Korea, India, Other Eastern

Audience

Midcore

Game status

Alpha/Beta

Movies

<https://www.youtube.com/watch?v=YJqW2r2Mlj0>

<https://www.youtube.com/watch?v=BSNvvn3HLd0>

<https://www.youtube.com/watch?v=uZeJhUPDHRA>

Website, social media and other links

<http://skarathebladeremains.com/>

<https://www.facebook.com/SkaraTheBladeRemains>

<https://twitter.com/SkaraTBR>

<https://www.youtube.com/channel/UCwXgsveVubeMpUcziXsvmzg>

<https://www.kickstarter.com/projects/408234422/skara-the-blade-remains-0>

(Last modified on 2017-04-18)

About the developer

Skara The Blade Remains

United Kingdom

Skara represents a new kind of 'indie' studio by combining experience from the AAA gaming world with a start-up culture and a willingness to innovate.

Incorporated in 2012, Skara consists of a team of European developers, artists and producers with dozens of years combined experience in the gaming industry in companies such as Codemasters, Ubisoft, Tequila Works, Ankama with work on titles such as Wanted, DOFUS, Bond Legends, Bionic Commando, Terminator Salvation, and many others.

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