

The Almost Gone

Adventure, Puzzle

The Almost Gone is a mystery point-and-click adventure where a young girl's spirit looks for a way-out in a magical afterlife.

It is a mysterious narrative exploration game set in a one second world where a little girl tries to understand her own dead and needs to fix the moment of death of others.

My current needs

We are looking for a publisher to help out in funding, marketing and mentoring.

Platforms

PC

Regions

Europe, North America, South America, Australia, Other Western, Japan, China, Korea, India, Other Eastern

Audience

Casual

Game status

Alpha/Beta

Movies

<https://www.youtube.com/watch?v=q83LCRxhtug>

Website, social media and other links

www.happyvolcano.com

www.facebook.com/happyvolcanogames

www.twitter.com/hvgames

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About the developer

Happy Volcano

Belgium

Happy Volcano is a videogame studio located in Leuven, Belgium. They are currently working on The Almost Gone, a narrative exploration game in collaboration with author Joost Vandecasteele. The Almost Gone won Best Mobile game in the 2016 Belgian Game Awards. The company previously released Lava Fever a twitch action game for iPhone.

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